Marshall Ryan Maresca
maresca@mrmaresca.com
www.mrmaresca.com
512-296-8941

Twitter: https://twitter.com/marshallmaresca
Facebook: https://www.facebook.com/marshall.maresca
Instagram: https://www.instagram.com/mrmaresca/

Literary Agent: Mike Kabongo
Contact: theagent@onyxhawke.com

Marshall Ryan Maresca is a fantasy and science-fiction writer, author of the Maradaine Saga: Four braided series set amid the bustling streets and crime-ridden districts of the exotic city called Maradaine, which includes:

- *The Thorn of Dentonhill* (Locus Bestseller & Compton Crook Nominee), *The Alchemy of Chaos* & *The Imposters of Aventil*
- *A Murder of Mages, An Import of Intrigue & A Parliament of Bodies*
- *The Holver Alley Crew, Lady Henterman’s Wardrobe & The Fenmere Job*
- *The Way of the Shield, Shield of the People & People of the City*

He is also the author of the dieselpunk fantasy *The Velocity of Revolution*, as well as the upcoming novel Maradaine-universe novel *An Unintended Voyage*. Other works include stories in *The Norton Anthology to Hint Fiction* and *Rayguns Over Texas*.

He is also the co-host of the podcast *Worldbuilding for Masochists*. Before becoming a novelist, Marshall has been playwright, an actor and a theatrical producer. He was one of the founding members of *No Refund Theatre* at Pennsylvania State University, and served as the Artistic Director for *The Disciples of Melpomene* in Austin, Texas. He wrote several short and full length plays, including *Slow Night At McLaughlin’s, Danger Girl’s Night Off and Entropy*. 
The Thorn of Dentonhill
Publisher: DAW Books
On Sale Date: February 3, 2015
9780756410261, 0756410266
Mass Market
$8.99 USD, $11.99 CAD
Fiction / Fantasy / Urban

The Alchemy of Chaos
Publisher: DAW Books
On Sale Date: February 2, 2016
9780756411695, 0756411696
Mass Market
$7.99 USD, $10.49 CAD
Fiction / Fantasy / Epic

The Imposters of Aventil
Publisher: DAW Books
On Sale Date: October 3, 2017
9780756412623, 0756412625
Mass Market
$7.99 USD, $10.99 CAD
Fiction / Fantasy / Urban

Blending vigilante justice with epic fantasy, student mage Veranix Calbert fights crime in the city of Maradaine in this fast-paced debut novel • “Veranix is Batman, if Batman were a teenager and magically talented.” —Library Journal

Veranix Calbert leads a double life. By day, he's a struggling magic student at the University of Maradaine. At night, he spoils the drug trade of Willem Fenmere, crime boss of Dentonhill and murderer of Veranix's father. He's determined to shut Fenmere down.

With that goal in mind, Veranix disrupts the delivery of two magical artifacts meant for Fenmere's clients, the mages of the Blue Hand Circle. Using these power-filled objects in his fight, he quickly becomes a real thorn in Fenmere's side.

So much so that soon not only Fenmere, but powerful mages, assassins, and street gangs all want a piece of "The Thorn." And with professors and prefects on the verge of discovering his secrets, Veranix's double life might just fall apart. Unless, of course, Fenmere puts an end to it first.
The first book of the *Maradaine Constabulary* series blends high fantasy, murder mystery, and gritty urban magic...

Marking the debut of the second series set amid the bustling streets and crime-ridden districts of the exotic city called Maradaine, *A Murder of Mages* introduces us to this spellbinding port city as seen through the eyes of the people who strive to maintain law and order: the hardworking men and women of the Maradaine Constabulary.

Satrine Rainey—former street rat, ex-spy, mother of two, and wife to a Constabulary Inspector who lies on the edge of death, injured in the line of duty—has been forced to fake her way into the post of Constabulary Inspector to support her family.

Minox Welling is a brilliant, unorthodox Inspector and an Uncircled mage—almost a crime in itself. Nicknamed “the jinx” because of the misfortunes that seem to befall anyone around him, Minox has been partnered with Satrine because no one else will work with either of them.

Their first case together—the ritual murder of a Circled mage—sends Satrine back to the streets she grew up on and brings Minox face-to-face with mage politics he’s desperate to avoid. As the body count rises, Satrine and Minox must race to catch the killer before their own secrets are exposed and they, too, become targets.
The exciting debut to Marshall Ryan Maresca's Streets of Maradaine series, blending fast-paced heists with epic and urban fantasy across interconnected series of novels

The Rynax brothers had gone legit after Asti Rynax's service in Druth Intelligence had shattered his nerves, and marriage and fatherhood convinced Verci Rynax to leave his life of thievery. They settled back in their old neighborhood in West Maradaine and bought themselves a shop, eager for a simple, honest life.

Then the Holver Alley Fire incinerated their plans. With no home, no shop, and no honest income—and saddled with a looming debt—they fall back on their old skills and old friends.

With a crew of other fire victims, Asti and Verci plan a simple carriage heist, but the job spirals out of control as they learn that the fire was no accident. Lives in Holver Alley were destroyed out of a sadistic scheme to buy the land.

Smoldering for revenge, burdened with Asti's crumbling sanity, the brothers and their crew of amateurs and washouts swear to take down those responsible for the fire, no matter the cost.
The fourth series of the Maradaine universe tells the story of Dayne Heldrin and Jerinne Fendall, elite warriors and protectors of the city of Maradaine.

Dayne Heldrin always dreamed of being a member of the Tarian Order. In centuries past, the Elite Orders of Druthal were warriors that stood for order, justice, and the common people. But now, with constables, King’s Marshals, and a standing army, there is little need for such organizations, and the Tarian Order is one of the last remnants of this ancient legacy. Nevertheless, Dayne trained his body and mind, learned the arts of defense and fighting, to become a candidate for the Tarian Order.

When a failed rescue puts Dayne at fault for injuring the child of a powerful family, his future with the Tarians is in jeopardy. The Parliament controls the purse strings for the Order, and Dayne has angered the wrong members of Parliament. He returns to the capital city of Maradaine in shame, ready to be cast out of the Order when the period of his candidacy ends.

Dayne finds Maradaine in turmoil, as revolutions and dark conspiracies brew around him, threatening members of Parliament and common people alike. Dayne is drawn into the uproar, desperate not to have one more death or injury on his conscience, but the Order wants him to stay out of the situation. The city threatens to tear itself apart, and Dayne must decide between his own future and his vow to always stand between the helpless and harm.
The Velocity of Revolution
Publisher: DAW Books
February 9, 2021
9780756416737, 0756416736
Trade Paperback
$17.00 USD, $23.00 CAD
Fiction / Fantasy / Action & Adventure

From the author of the Maradaine saga comes a new steampunk fantasy novel that explores a chaotic city on the verge of revolution.

Ziaparr: a city being rebuilt after years of mechanized and magical warfare, the capital of a ravaged nation on the verge of renewal and self-rule. But unrest foments as undercaste cycle gangs raid supply trucks, agitate the populace and vandalize the city. A revolution is brewing in the slums and shantytowns against the occupying government, led by a voice on the radio, connected through forbidden magic.

Wenthi Tungét, a talented cycle rider and a loyal officer in the city patrol, is assigned to infiltrate the cycle gangs. For his mission against the insurgents, Wenthi must use their magic, connecting his mind to Nália, a recently captured rebel, using her knowledge to find his way into the heart of the rebellion.

Wenthi’s skill on a cycle makes him valuable to the resistance cell he joins, but he discovers that the magic enhances with speed. Every ride intensifies his connection, drawing him closer to the gang he must betray, and strengthens Nália’s presence as she haunts his mind.

Wenthi is torn between justice and duty, and the wrong choice will light a spark in a city on the verge of combustion.
An Unintended Voyage
Publisher: DAW Books
On Sale Date: November 2nd, 2021
978 0756416751, 0756416751
Trade Paperback
$18.00 USD, $23.00 CAD
Fiction / Fantasy / Action & Adventure

Moving outside the city of Maradaine, this new novel follows a lone member of the Maradaine Constabulary as she navigates a new but just as dangerous city.

Sergeant Corrie Welling--the young constabulary officer from Maradaine--has been abducted and confined on a ship bound for distant shores, where her captors have nefarious plans for her. With fortune and ingenuity, Corrie escapes, but finds herself stuck in a sprawling metropolis on the other side of the world: The Mocassa.

The Mocassa is a test unlike anything Corrie has ever faced. She doesn't speak the language, doesn't know the culture, and is forbidden from leaving the city until she pays off a colossal debt. Even if she's able to find decent work, it will take her years to settle her accounts and get home.

But Corrie Welling will not be cowed. She will work, fight, and hold her chin high. As a fringe faction of an apocalyptic faith spreads throughout the city, threatening the new friends she's sworn to protect, she'll continue to stand up for the values instilled in her as a member of the Maradaine Constabulary. Even if, as her darkest day approaches, she has to do it alone.
PRAISE

“Maresca’s debut is smart, fast, and engaging fantasy crime in the mold of Brent Weeks and Harry Harrison. Just perfect.” —Kat Richardson, national bestselling author of Revenant

“Veranix is Batman, if Batman were a teenager and magically talented…. Action, adventure, and magic in a school setting will appeal to those who love Harry Potter and Patrick Rothfuss’ The Name of the Wind.” —Library Journal (starred)

"Maresca sends the pages flying with a clever plot, well-defined characters, and high-stakes atmosphere. This tense outing will keep readers spellbound from page one." —Publishers Weekly (starred review)

"Maresca's standalone is another example of his delightful world building."

"[The Velocity of Revolution] is an enjoyable read delving into a rich culture and complex world. If you are looking for a good, fun story that touches on everything from class discrimination to street racing, then you will find what you are looking for here." —Game Vortex

"It’s incredibly clever and very intimate; you almost feel like you’re intruding, in some scenes, as though you should slip out quietly and leave the characters to these intensely private, powerful discoveries. Maresca is one hell of an amazing writer." —Every Book a Doorway

“Marshall Ryan Maresca is some kind of mad genius…. Not since Terry Pratchett’s Ankh Morpork have we enjoyed exploring every angle of an invented locale quite this much.” —B&N Sci-fi & Fantasy Blog

“A well-conceived and well-written melange of popular fantasy sub-genres: there’s a university with a magic department, there is some vigilante derring-do and thievery…. If you’re looking for an action-and-adventure-filled new fantasy series, then The Thorn of Dentonhill will suit very well.” —Civilian Reader

“The Thorn of Dentonhill is a light-hearted, fun read, and Maresca has introduced a hero with plenty of room to grow, a couple of villains who will provide plenty of conflict in upcoming books. And, most importantly, he’s created a character that I care enough about to continue reading.” —Relentless Reading

“Take the caped avenger of Batman, the teenage-superhero angst of Spiderman, the street-gang bravado of West Side Story, and toss in the magic of Harry Potter, and what have you got? Marshall Ryan Maresca’s The Thorn of Dentonhill.” —Kings River Life Magazine

“Maresca brings the whole package, complete and well-constructed. If you’re looking for something fun and adventurous for your next fantasy read, look no further than The Thorn of Dentonhill, an incredible start to a new series, from an author who is clearly on his way to great things.” —Bibliosanctum
“The Thorn of Dentonhill was a fast-paced read with action from start to finish. I loved every minute of it.” —Short and Sweet Reviews

“Definitely a fun read, and one classic fantasy fans will likely enjoy.” —Bibliotropic

“So much of it is terribly exciting and fun…. What I really liked about the ending was how it set up relationships and possibilities for the next book (which I definitely plan on reading).” —Tenacious Reader

“Maresca’s doughty heroes remain sturdy as ever, and the story moves with lightning speed. Fantasy adventure fans will enjoy this action-packed thriller, and series readers will be gratified to see all the pieces come together.” —Publishers Weekly

“This epic adventure is hard to put down, leaving readers curious about the future progression of these characters while smoothly setting up the next adventure.” —Booklist

“The Way of the Shield is at its best when they’re running around in the streets getting themselves beaten up by political subversives and the constabulary, and dealing with the consequences of their decisions. Maresca writes solid action scenes and has an eye for the believably absurd.” —Locus

“In one fast-paced, funny, highly readable novel after another, Maresca continues to build out every nook and alleyway of Maradaine, which is fast becoming one of the most richly detailed settings in fantasy.” —Barnes & Noble Sci-fi and Fantasy Blog

“It’s a story about morality, about sacrifice, about what people want from life. It’s a fun story—there’s quips, swordfights, chases through the streets. It’s a compelling, convincing work of fantasy, and a worthy addition to the rich tapestry that is the works of Maradaine.” —Sci-Fi and Fantasy Reviews

“I love the complexity of Marshall Ryan Maresca’s worldbuilding as the vast conspiracy underlying all the inner workings of Maradaine is emerging through the intertwining pieces coming together. It’s nothing short of brilliant!” —Fresh Fiction

“Highly recommend this series to anyone who loves high fantasy, political intrigue, magic, fantastic world building, and characters who you can root for.” —Gizmo’s Reviews